



Breakthrough: Virtual Reality Gets a Practical Answer to the Impractical Virtual Keyboard

Tap wearable keyboard is now compatible with the Microsoft Mixed Reality virtual desktop environment, as well as numerous other VR based productivity and communication tools

LOS ANGELES—September 20, 2018—[Tap Systems](#), Inc., the company behind the Tap wearable keyboard, mouse and controller, announced today that the Tap Wearable Keyboard and Mouse is compatible with Microsoft’s virtual desktop environment. This integration allows users to unlock the full power of communications and productivity within virtual reality. Tap is also compatible with virtual desktop applications running on the Oculus Rift and HTC Vive.

The compatibility with Windows MR marks a major shift in VR accessibility and practicality. Users can now utilize all of their productivity and communication applications within virtual, augmented and mixed reality environments. Up until now, it has been impractical for users to do any complex work or communication due to the slow, cumbersome point and click virtual keyboard. With the integration of Tap Wearable Keyboard and Mouse, users can type, click and navigate quickly and easily, exhibited in this company demo: https://www.youtube.com/watch?v=wggG7Kbxk_k

The Tap device is a comfortable wearable that sits at the base of your fingers and senses finger taps as input. Connecting to any Bluetooth enabled device, Tap users can compose text, play games, point, click and scroll using just about any available surface. In the VR world, the device removes the need to see what your hands are doing as tapping does not require the user to aim for keys. Users can now seamlessly edit documents, create spreadsheets, compose emails and texts all within a virtual environment.

“Strong efforts are being made to bring desktop productivity and communication tools to immersive environments,” said Dovid Schick, CEO and Co-Founder of Tap Systems, Inc. “Until now the methods available to input data have made these systems difficult to use. With Tap, users can, for the first time, reap the benefits of extended reality work environments without being slowed down by the cumbersome input. This is a game changer for the adoption of VR/MR systems for enterprise, communications, productivity, and social networking.”

For more information visit: www.tapwithus.com

Windows Cliff House is one of several virtual desktop applications which runs on Oculus Rift, HTC Vive and Windows Mixed Reality systems. Tap is compatible with all of the popular virtual desktop Virtual Reality Applications which run on these systems. A Bluetooth 4.0 or higher interface is required.

The Tap wearable is available for purchase at <http://www.tapwithus.com> for \$179.

ABOUT

Tap Systems, Inc. located in Pasadena, California, is the creator of Tap, the wearable mouse and keyboard. Tap delivers untethered data and control input to Bluetooth-enabled devices, from wearables, smartphones, and tablets to TVs and VR/AR environments. Physical connection to the device is not required, and neither is being able to see or feel a keyboard. Tap was created by industry veterans Dovid Schick and Dr. Sabrina Kemeny to bring consumers the next big shift in input technology.

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